

2024 Denver Shootout™ Boys Format and Rules

Rosters

All teams must submit a roster prior to the start of the tournament. If 3d Lacrosse does not receive a roster before the start of the tournament the team will be ineligible to participate. All players must be registered to participate.

Denver Shootout™ Staff will be conducting roster checks at the tournament directors discretion throughout the duration of the weekend.

Players can only play for one team during the tournament. Double rostering is not allowed.

Players can always play up in the division but not down.

Any violation of the tournament roster rules will result in forfeiture of any games in which the ineligible player participated and may result in disqualification from the tournament.

Game Guarantee

All teams are guaranteed a minimum of five games over the course of three days.

Field Size

All fields are regulation size- 110 x 60

Game Duration

- Games will be scheduled in 50-minute time blocks, two 22-minute running time halves, three-minute halftime. Three minutes between games.
- No timeouts
- In the case of a tie, a four-minute sudden victory period will be played. If at the end of the sudden victory over-time the teams are still tied, they will continue with additional four-minute sudden victory overtime periods until a victor emerges.

Player Eligibility

- Each team must be placed in the age bracket of the oldest players on their team
- Please see the age breakdown guide below:

Graduation Year	Grade
2024	Post Grad (max 4/team)
2025	Rising Senior (12th Grade)
2026	Rising Junior (11th Grade)
2027	Rising Sophomore (10th Grade)
2028	Rising Freshman (9th Grade)
2029	Rising 8th Grader
2030	Rising 7th Grader
2031	Rising 6th Grader
2032	Rising 5th Grader
2033	Rising 4th Grader

Rules Overview

- NCAA MODIFIED Rules for 2025, 2026 and 2027 - no dive in the crease, 20 seconds to clear across the midline, under/after 20 seconds ball cannot cross midline or backcourt, no shot clock.
- Modified NFHS Rules for 2028 and younger (aside from age regulations which are by graduation year)
- All age groups can substitute on the fly.
- No zone defense during even strength play
- Any division with 18 or more teams will be split into "A" and "B" pools
- Games will be scheduled in 50-minute time blocks, two 22-minute running time halves, three-minute halftime. Three minutes between games.
- No timeouts
- In the case of a tie, a four-minute sudden victory period will be played. If at the end of the sudden victory over-time the teams are still tied, they will continue with additional four-minute sudden victory overtime periods until a victor emerges.
- Pool play and championship play
- In the final two minutes of bracket play games, the officials will stop the clock after goals, penalties and injuries, unless one team leads by 5+ goals and then there will be no stoppage of the clock.

Seeding

There will be pool play and championship play in the Denver Shootout. How well a team does in pool play will determine their seeding for the championship. Seeding ties are broken in the following way:

1. Record in pool play
2. Head-to-head*
3. Goals against
4. Goal differential
5. Coin flip

*In the case of a two-way tie head-to-head record will be used, in the case of a three way tie the seeding tie will be broken by goals against- NOT head-to-head

* In the case that a team forfeits a game, the score will be recorded as a 6-0 loss for that team.